



This is how Augmented Reality could be used to relay to students which codes to enter in order to project the display from their smartphone, tablet, or laptop up to a particular screen. A learner would need to be in the classroom in order for this to work (which is what we want).

#Active Learning Classrooms (ALCs) #AR #AV #EdTech #Machine-to-Machine Communications #MobileApps #Sensors
#Crestron #Extron #Projection #Sharing Content #Wireless